



UNICEF EdTech for Good

Shaping the Future of Learning Together

unicef  | for every child



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UNICEF Global Learning Innovation Hub

The Global learning crisis

272 million

children are out of school



234 million children affected by crises and need support to access quality education

600 million

are not reaching minimum proficiency levels in reading and math



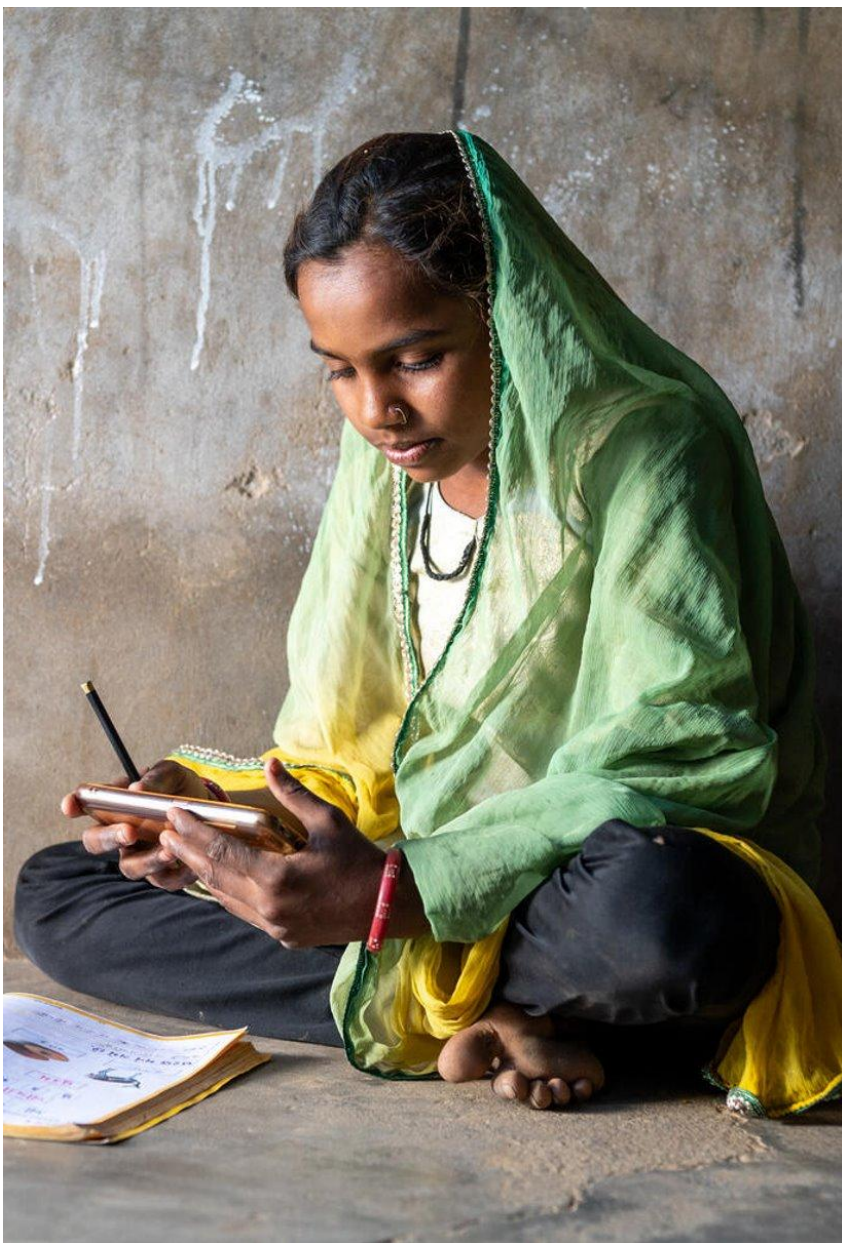
Let alone skills for employment & lifelong learning

44 million

teacher are needed by 2030



Lack of progress in addressing these challenges over the past decade.



MEANWHILE IN THE EDTECH SPACE...

Over 100,000 EdTech solutions shaping learning globally

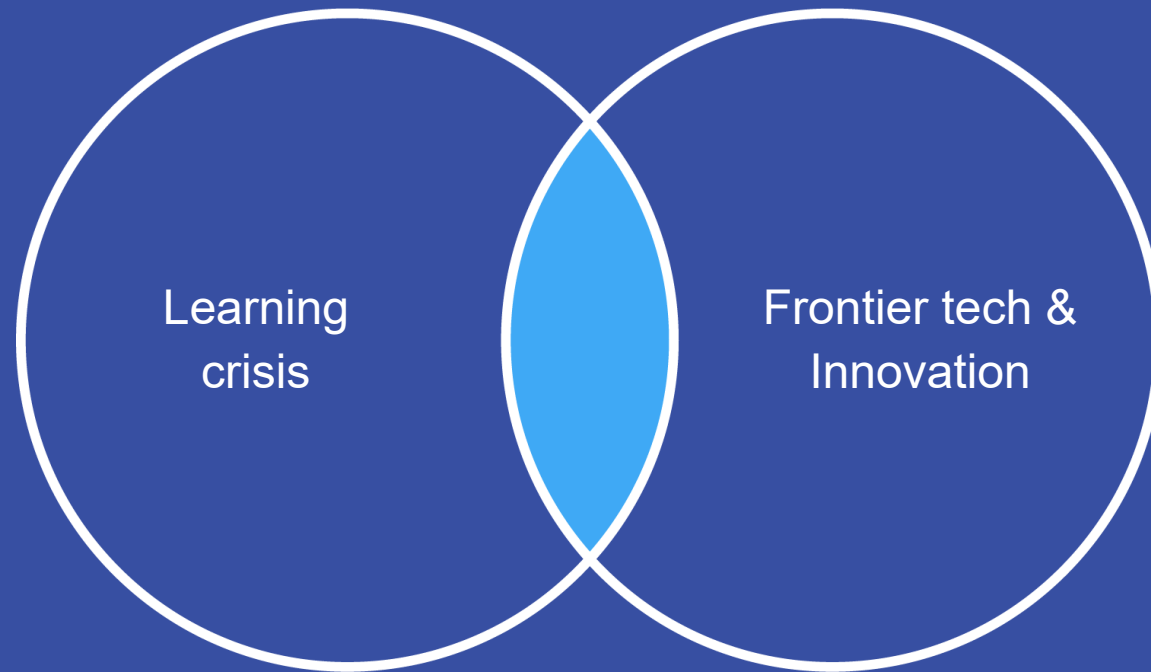
13 EdTech Unicorns globally, valued at **\$39 billion**

\$7 billion in M&A in 2023

AI revolutionizing personalized and adaptive learning while enhancing teacher capacity

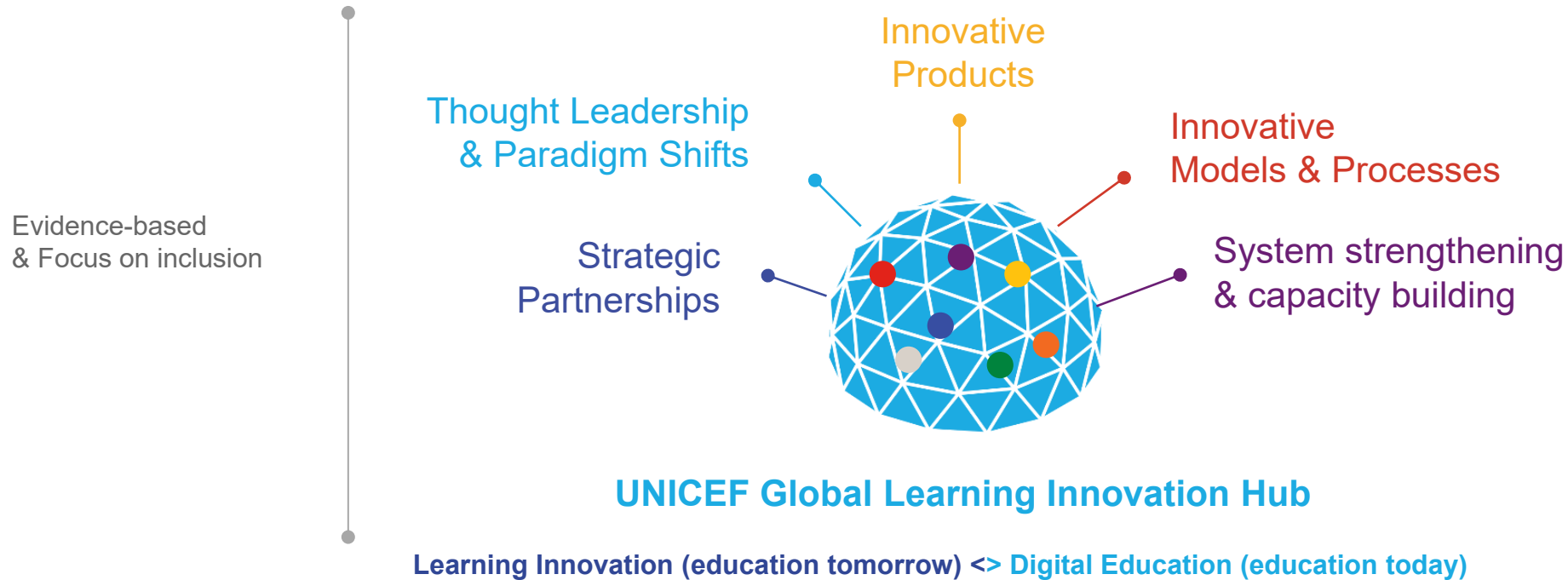
1 in 5 EdTech solutions in Sub-Saharan Africa focus on K-12 STEAM education

This is the opportunity where the UNICEF **Global Learning Innovation Hub** emerges



A global home for the architects of the future of learning in Helsinki

The Hub drives education innovation to accelerate learning and bridge barriers to address the global learning crisis, **shape the future of learning** and go **beyond digital as usual**



EdTech for Good



Guiding principles and **evaluation framework** to improve the quality of EdTech tools globally and advance a safer, more impactful and inclusive EdTech sector.

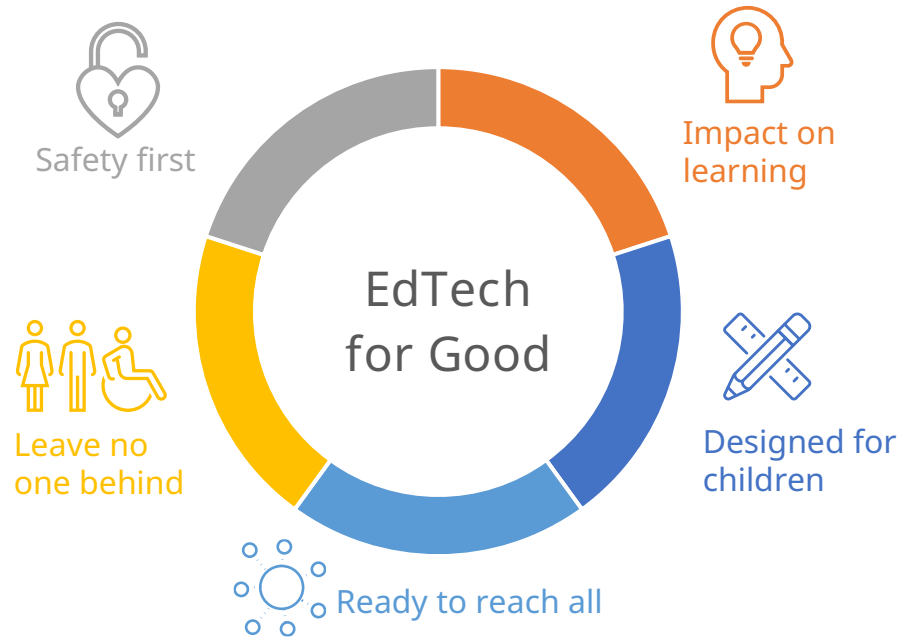


Online platform to discover impactful, scalable and adaptable EdTech tools that successfully pass the EdTech for Good evaluation.



Blue Unicorn Portfolio of high-potential solutions from the Learning Cabinet to be accelerated and scaled with direct UNICEF support in partnership with countries.

EdTech for Good Framework



Safety first

Protect children's data and provide a secure, transparent space for learning.



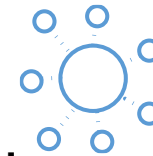
Impact on learning

Evidence to demonstrate that the tool improves learning outcomes, and the impact is sustained over time.



Designed for children

Based on child-centered design, prioritizing intuitive user experiences and strong pedagogical foundations.



Ready to reach all

Built to bridge the digital divide, ensuring access for every learner, regardless of device, connectivity or environment.



Leave no one behind

Designed based on the principles of equity and inclusion to empower all learners, especially the most marginalized.

Expert Assessment

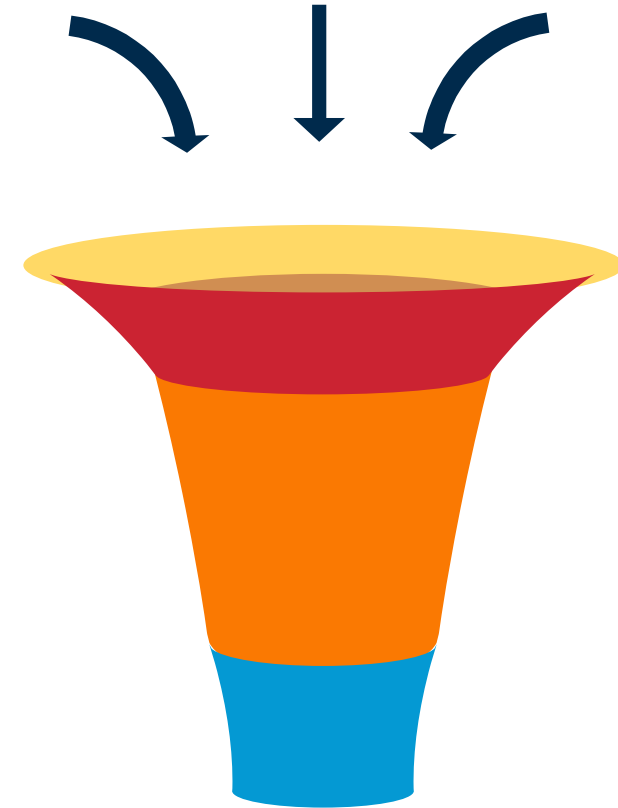
via EdTech for Good Framework

1 Quick Assessment

2 Full Assessment

3 Final decision

850+ EdTech Tools applied for a review



29 Tools Listed In The

 Learning Cabinet

★ Are you an EdTech? [Submit your application](#) to join the Learning Cabinet ★

Find Your EdTech Match

The Learning Cabinet showcases high-quality, evidence-based EdTech tools evaluated for their safety, scalability, and real learning impact. Explore tools that help you make informed, impact-driven choices to improve teaching and learning outcomes.

[Browse Edtech solutions](#)

Brought to you by:



Explore Solutions

3 results for "reader"

Compare Tools ²

reader



Filters

Reset all

Evidence

- ☐ Strong evidence (3)
- ☐ Promising evidence (1)

Grade

- ☐ Primary education (3)
- ☐ Early childhood education (2)
- ☐ Lower secondary education (1)

Learning Areas

- ☒ Reading (3)
- ☐ Writing (2)
- ☐ Languages (1)

Reading ×

Sort by ▾

NABU's multilingual web reader and mobile app

Reading

NABU

NABU's multilingual web reader and mobile app

GRADE

Early Childhood
Education

+1

USAGE

Wide reach

EVIDENCE OF IMPACT



☒ Compare

Curious Reader

Reading



Curious Reader works with partners to curate, localize, and distribute open-source mobile apps such as 'Feed the Monster' that allow anyone to learn to read anywhere in the world.

GRADE

Early Childhood
Education

+1

USAGE

Extensive reach

EVIDENCE OF IMPACT



☒ Compare

Blue Unicorn Portfolio



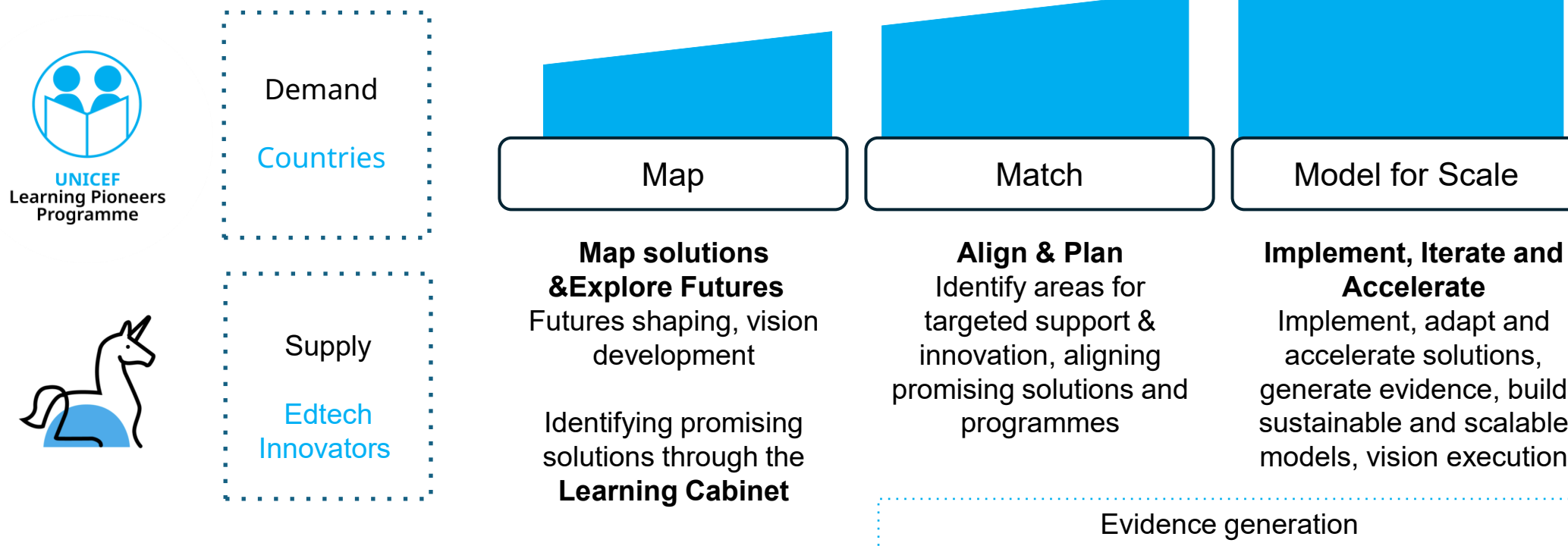
Our Moonshot:

Challenge the search for 1-Billion-dollars ventures and seek to build a **portfolio of ventures that impact 100 million children** with quality learning experiences that promote gender equality, non-discrimination and integrate children with disabilities.

Bridging EdTech supply and demand

The **Blue Unicorn Portfolio** identifies and supports high-potential EdTech solutions (supply side), while, in parallel, the Hub spearheads a country-centred approach to transforming education systems (demand side) based on vision setting and future shaping.

Together, they enable **strategic matches** between solutions and countries for implementation and scaling.



Panel discussion



Craig Shotland
CEO Matific



Jesper Ryynänen
COO GraphoGame



Thank you!